Cloverlea Progression of Skills in Art and Design.

|  | EYFS | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
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| Drawing (pencil, charcoal, inks, chalk, pastels, ICT software) | -Begin to use a variety of drawing tools. <br> -Use drawing to tell a story, investigate different lines. - Explore different textures. <br> - Encourage accurate drawings of people. | - Extend the variety of drawing tools. <br> - Explore different textures. <br> - Observe and draw landscapes. <br> - Observe patterns. <br> - Observe anatomy (faces, limbs). | - Experiment with tools and surfaces. <br> - Draw a way of recording experiences and feelings. - Discuss use of shadows, use of light and dark. <br> - Sketch to make quick records. | - Experiment with the potential of various pencils. - To make close observations. <br> - To draw both the positive and negative shapes. <br> - To use initial sketches as a preparation for painting. To make accurate drawings of people- particularly faces. | - To identify and draw the effect of light. <br> - To show awareness of scale and proportion. <br> - To work on a variety of scales. <br> - To create computer generated drawings. | - To correctly show the effect of light on objects and people from different directions. <br> - To interpret the texture of a surface. <br> - To produce increasingly accurate drawings of people. - To show an understanding of the concept of perspective. | - To develop their own style of drawing. This style may be through the development of: line, tone, pattern, texture. - To use sketchbooks to collect and record visual information from different sources as well as planning and collecting source material. <br> - To develop their own style using tonal contrast and mixed media. <br> - To use opportunities to develop further simple perspective in their work using a focal point and horizon. <br> - To develop an awareness of composition, scale and proportion in their paintings. - To discuss and review own and others work, expressing thoughts and feelings. <br> - Identify artists who have worked in a similar way to their own work. |
| Colour (painting, ink, dye, textiles, pencils, crayon, pastels) | -Experimenting with and using primary colours. <br> - Naming colours - mixing (not formal) - Learn the names of different tools that bring colour. - Use a range of tools to make | - To be able to name the primary colours. <br> - To experiment with primary colours (mixing) to create secondary colours. <br> - To apply colour with a range of tools. <br> - To find collections of colour. | - To begin to describe colours by objects. <br> - To make as many tones of one colour as possible (using white). <br> - To darken colours without using black. <br> - To use colour on a large scale. | - To create a colour wheel through successful colour mixing. <br> - To experiment with and use different types of brushes. <br> - To use a variety of different techniques- apply colour using dotting, scratching, splashing. | To apply colour mixing knowledge to change and observe a colour (hue): tint, tone and shade. To select suitable equipment for the task. To use colour to reflect mood. | -To correctly apply colour mixing to change and observe a colour (hue): tint, tone and shade. <br> -To explore the use of texture in colour. <br> -To use colour for purposes. | - To correctly use the terms hue, tint, tone, shade and mood. <br> - To use colour for purposes and to express feelings. - To explore and develop texture in colour. |


|  | coloured marks on paper. |  |  |  |  |  |  |
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| Texture (textiles, clay, sand, plaster, stone) | -Handling, manipulating and enjoying manipulating materials. <br> - Sensory experience <br> - Simple collages <br> - Simple weaving. | - To have some experience of weaving and understand the process and some techniques. <br> - To begin to identify different types and textures of fabric and materials for collage. - To understand how textiles create things. - To sort textures according to specific qualities. | - To use overlapping and overlaying to create effects in collage. <br> - To be able to use large eyed needles- running stitch. <br> - To create simple applique work. <br> - To explore simple stitches other than running stitch. | - To use smaller eyed needles and finer threads. <br> - To explore using resist paste and batik. <br> - Continue to gain experience in weaving both 3D and flat. | - To use a wider variety of stitches. <br> - To make observations of textural art to influence own design. <br> - Experiment with texture to create mood, feeling and movement. <br> - Compare and look at fabrics from different countries. | - Use a variety of techniques, <br> e.g. printing, dyeing, weaving and stitching to create different textural effects. - Produce a two colour tie dye. <br> Continue to gain experience in batik-use more that one colour. <br> -Demonstrate experience in combining techniques to produce an end piece: Embroidery over tie dye. - Identify artists who have worked with textiles. Express thoughts and feelings about the artists work in sketchbooks | To develop experience in embellishing. <br> To express knowledge of different techniques to express feelings. <br> To work collaboratively on a larger scale. <br> To design, plan and decorate a fabric piece. <br> To experiment with a variety of techniques exploiting ideas from sketchbook. |
| Form (3D work, clay, dough, boxes, wire, paper, sculpture, mod roc) | -Handling, manipulating and enjoying manipulating materials. <br> - Constructing <br> - Building and destroying Shape and model | -To make simple joins. <br> -To pinch and roll coils and slabs using a modelling media. -To use materials to make known objects for a purpose. <br> -To use tools and equipment safely and in the correct way. -To experiment in a variety of malleable media such as clay, papier mache, salt dough, modroc. | - To have awareness of natural and man-made forms. <br> - To show expression of personal experiences and ideas. <br> - To use shape and form from direct observation (malleable and rigid materials). <br> - To use decorative techniques. <br> - To replicate patterns and textures in a 3D form. <br> - To observe work and that of other sculptures. | - To shape, form, model and construct (malleable and rigid materials). <br> - To construct a simple base for extending and modelling other shapes. - To explore carving as a form of 3D art. <br> - To have an understanding of different adhesives and methods of construction. <br> - To join two parts successfully. <br> - Continue to explore the work of a range of artists, craft makers and designers, describing the differences and similarities and making links to their own work. | - To describe some of the key ideas, techniques and working practices of a variety of artists, crafts makers, architects and designers that they have studied. <br> - To analyse and interpret natural and man-made forms or construction. <br> - To use recycled, natural and man-made materials to create sculptures. - To be able to adapt work as and when necessary and explain why. <br> - To model over an armature: newspaper frame for modroc. | - To plan and develop ideas. <br> - To understand and demonstrate shape, form, model and join. <br> - To show experience in combining pinch, slabbing and coiling to produce end pieces. <br> - Gain more confidence in carving as a form of 3.D art. <br> - To use language appropriate to skill and technique. | - Model and develop work through a combination of pinch, slab and coil. <br> - To confidently carve a simple form. <br> - Demonstrate experience in relief and freestanding work using a range of media. <br> - Use the sketchbook to plan and annotate how to join parts of the sculpture. <br> - Discuss and evaluate own work and that of other sculptors. |


| Printing (found materials, fruit/veg, wood blocks, press print, lino, string) | -Rubbings <br> - Print with variety of objects. <br> - Print with block colours. | To create patterns. To explore printing in relief e.g. String and card. <br> To demonstrate experience at impressed printing: drawing into ink, printing from objects. Begin to identify forms of printing: books, posters, pictures, fabrics. | - To print with a growing range of objects. <br> - To identify the different forms printing takes. <br> - To make simple marks on rollers and printing palettes to make simple prints i.e. mono-printing. <br> - To use equipment and media correctly and be able to produce a clean printed image. | - Demonstrate experience in 3 colour printing. <br> - To print simple pictures using different printing techniques. <br> - To demonstrate experience in combining prints taken from different objects to produce an end piece. <br> - To use a sketchbook to record media explorations and experiments as well as try out ideas, plan colours and collect source materials for future works. | - Increase awareness of mono and relief printing. <br> - To demonstrate experience in fabric printing. <br> - To use sketchbooks to collect and record visual information from different sources as well as planning, trying out ideas, plan colours and collect source material for future works. | - To explore printing techniques used by various artists. <br> - To start to overlay prints with other media. <br> - To use print as a starting point to embroidery. <br> - To gain experience in overlaying colours. | - To develop ideas in print from a range of sources. <br> - To describe techniques and processes in print. <br> - To develop own style using tonal contrast and mixed media. <br> - To demonstrate experience in a range of printmaking techniques. |
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